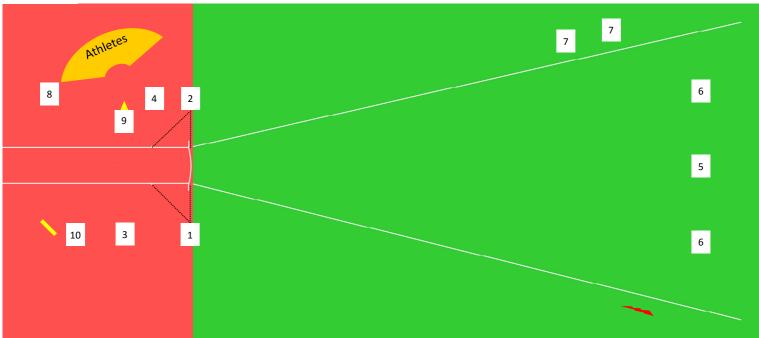
Javelin - Team of Officials





- 1 <u>Chief Judge</u> Supervise entire event, check throw has been made correctly, check & call all measurements, indicate valid throw (white flag) or failure (red flag).
- 2 <u>Runway Judge</u> check throw has been made correctly, indicate to chief judge valid throw (white card) or failure (red card).
- 3 <u>Runway Measure Judge</u> Hold measure apparatus (tape) in such a way it passes through the centre of the circle.
- 4 Recorder Judge Calling the athletes & keeping the results sheet.
- 5 <u>Field Measure Judge</u> Holding measuring apparatus (tape) on the zero mark on the impact point closest to throwing area.
- 6 <u>Field Judge/s</u> Spotting location of impact assisting Measure Judge.
- 7 <u>Retriever/s</u> (often volunteer) In charge of returning implements to athlete collection point.
- 8 Athlete Control Judge In charge of athletes, supervising interactions, movements etc
- 9 <u>Time Judge</u> In charge of indicating to athletes / Chief Judge that they have a certain time to take their trial.
- 10 <u>Indicator Board</u> (often volunteer) In charge of the indicator board for spectators.

This is a traditional setting up of the team of officials.

Due to availability of officials differs, the above is in order of requirements.